# The Who, What, and How-To of Esports: An Insider's Guide to the Booming World of Competitive Gaming

Esports is a rapidly growing industry with millions of fans worldwide. Competitive gaming has become a global phenomenon, with major tournaments attracting millions of viewers and prize pools worth millions of dollars.

This book provides an insider's guide to the world of esports, covering everything from the history of esports to the different types of games that are played. We'll also take a look at the different roles that people play in the esports industry, from players and coaches to managers and team owners.

Whether you're a new fan of esports or a seasoned veteran, this book has something for everyone. We hope you enjoy reading it!
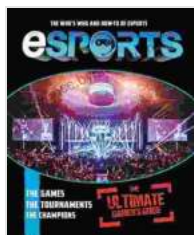
### eSports: The Ultimate Gamer's Guide: The Who's Who and How-To of eSports by Tim MacWelch

★★★★☆ 4.6 out of 5

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|---|---|
| Language | : English |
| File size | : 79112 KB |
| Text-to-Speech | : Enabled |
| Screen Reader | : Supported |
| Enhanced typesetting | : Enabled |
| Word Wise | : Enabled |
| Print length | : 128 pages |

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The history of esports can be traced back to the early days of video games. In the 1970s, video game tournaments were held at arcades and other public venues. These tournaments were often informal affairs, with players competing for small prizes or bragging rights.

In the 1980s, the rise of personal computers led to the development of more sophisticated video games. This, in turn, led to the growth of organized esports tournaments. The first major esports tournament was held in 1981, and since then, the industry has grown exponentially.

Today, esports is a global phenomenon. Major tournaments are held all over the world, and prize pools can reach into the millions of dollars. Esports has also become a popular form of entertainment, with millions of fans tuning in to watch their favorite teams compete.

There are many different types of esports games, but the most popular genres include:

- **First-person shooters (FPS)**: These games put players in the role of a soldier or other combatant. Players must use their skills to defeat opponents and complete objectives. Popular FPS games include Counter-Strike: Global Offensive, Call of Duty, and Overwatch.

- **Multiplayer online battle arenas (MOBAs)**: These games are played on a team-based map with two teams of five players. Players must work together to destroy their opponents' base while defending their own. Popular MOBAs include League of Legends, Dota 2, and Heroes of the Storm.

- **Real-time strategy (RTS)**: These games put players in control of a base and a group of units. Players must use their resources to build up

their base and army and then use their units to defeat their opponents. Popular RTS games include StarCraft II, Warcraft III, and Age of Empires.

- **Fighting games**: These games are one-on-one battles where players use their characters' unique skills and abilities to defeat their opponents. Popular fighting games include Street Fighter V, Tekken 7, and Mortal Kombat.

- **Sports games**: These games simulate real-world sports, such as basketball, football, and soccer. Players can compete against each other online or in person. Popular sports games include NBA 2K, FIFA, and Madden NFL.

The esports industry is a complex ecosystem with many different roles. These roles include:

- **Players**: The players are the heart of the esports industry. They are the ones who compete in tournaments and bring the excitement to the fans.

- **Coaches**: Coaches help players improve their skills and strategies. They also provide support and guidance during tournaments.

- **Managers**: Managers oversee the day-to-day operations of esports teams. They are responsible for hiring and firing players, negotiating contracts, and managing the team's finances.

- **Team owners**: Team owners are the people who own and operate esports teams. They are responsible for providing the team with the resources it needs to succeed.

- **Sponsors**: Sponsors provide financial support to esports teams and tournaments. They help to cover the costs of travel, equipment, and salaries.

If you're interested in getting started in esports, there are a few things you need to do:

1. **Choose a game**: The first step is to choose a game that you're interested in playing competitively. Once you've chosen a game, start practicing and learning the strategies.

2. **Find a team**: Once you're good enough at the game, you can start looking for a team to join. There are many different ways to find a team, such as online forums, social media, and local tournaments.

3. **Practice with your team**: Once you've found a team, start practicing with them regularly. The more you practice, the better you'll become as a team.

4. **Compete in tournaments**: Once you're ready, start competing in tournaments. This is the best way to get experience and improve your skills.

Esports is a rapidly growing industry with a lot of potential. If you're interested in getting involved in esports, there are many different ways to do so. Whether you want to be a player, a coach, a manager, or a team owner, there's a place for you in the esports industry.

We hope this book has given you a better understanding of the world of esports. We encourage you to continue learning about esports and exploring the different opportunities that it has to offer.
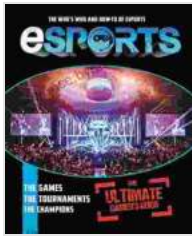
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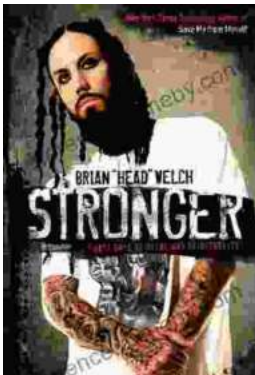
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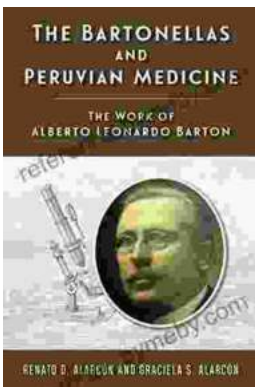
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